

Gemaakt: 16-9-2020 09:53:43

Site: IJsselgemeenten

| Conformiteitsniveau | Nr. | Richtlijnen en succescriteria | Fouten | Waarschuwingen | Recensies |
|---------------------|--------|--|--------|----------------|-----------|
| A | 1.1.1 | Non-text Content | 0 | 0 | 0 |
| A | 1.2.1 | Audio-only and Video-only (Prerecorded) | 0 | 0 | 0 |
| A | 1.2.2 | Captions (Prerecorded) | 0 | 0 | 0 |
| A | 1.2.3 | Audio Description or Media Alternative (Prerecorded) | 0 | 0 | 0 |
| AA | 1.2.4 | Captions (Live) | 0 | 0 | 0 |
| AA | 1.2.5 | Audio Description (Prerecorded) | 0 | 0 | 0 |
| AAA | 1.2.6 | Sign Language (Prerecorded) | 0 | 0 | 0 |
| AAA | 1.2.7 | Extended Audio Description (Prerecorded) | 0 | 0 | 0 |
| AAA | 1.2.8 | Media Alternative (Prerecorded) | 0 | 0 | 0 |
| AAA | 1.2.9 | Audio-only (Live) | 0 | 0 | 0 |
| A | 1.3.1 | Info and Relationships | 0 | 0 | 0 |
| A | 1.3.2 | Meaningful Sequence | 0 | 0 | 0 |
| A | 1.3.3 | Sensory Characteristics | 0 | 0 | 0 |
| AA | 1.3.4 | Orientation | 0 | 0 | 0 |
| AA | 1.3.5 | Identify Input Purpose | 0 | 0 | 0 |
| AAA | 1.3.6 | Identify Purpose | 0 | 0 | 0 |
| A | 1.4.1 | Use of Color | 0 | 0 | 0 |
| A | 1.4.2 | Audio Control | 0 | 0 | 0 |
| AA | 1.4.3 | Contrast (Minimum) | 0 | 0 | 0 |
| AA | 1.4.4 | Resize text | 0 | 0 | 0 |
| AA | 1.4.5 | Images of Text | 0 | 0 | 0 |
| AAA | 1.4.6 | Contrast (Enhanced) | 1 | 0 | 0 |
| AAA | 1.4.7 | Low or No Background Audio | 0 | 0 | 0 |
| AAA | 1.4.8 | Visual Presentation | 0 | 0 | 0 |
| AAA | 1.4.9 | Images of Text (No Exception) | 0 | 0 | 0 |
| AA | 1.4.10 | Reflow | 0 | 0 | 0 |

| | | | | | |
|-----|--------|----------------------------------|---|---|---|
| AA | 1.4.11 | Non-Text Contrast | 0 | 0 | 0 |
| AA | 1.4.12 | Text Spacing | 0 | 0 | 0 |
| AA | 1.4.13 | Content on Hover or Focus | 0 | 0 | 0 |
| A | 2.1.1 | Keyboard | 0 | 0 | 0 |
| A | 2.1.2 | No Keyboard Trap | 0 | 0 | 0 |
| AAA | 2.1.3 | Keyboard (No Exception) | 0 | 0 | 0 |
| A | 2.1.4 | Character Key Shortcuts | 0 | 0 | 0 |
| A | 2.2.1 | Timing Adjustable | 0 | 0 | 0 |
| A | 2.2.2 | Pause, Stop, Hide | 0 | 0 | 0 |
| AAA | 2.2.3 | No Timing | 0 | 0 | 0 |
| AAA | 2.2.4 | Interruptions | 0 | 0 | 0 |
| AAA | 2.2.5 | Re-authenticating | 0 | 0 | 0 |
| AAA | 2.2.6 | Timeouts | 0 | 0 | 0 |
| A | 2.3.1 | Three Flashes or Below Threshold | 0 | 0 | 0 |
| AAA | 2.3.2 | Three Flashes | 0 | 0 | 0 |
| AAA | 2.3.3 | Animation from Interactions | 0 | 0 | 0 |
| A | 2.4.1 | Bypass Blocks | 0 | 0 | 0 |
| A | 2.4.2 | Page Titled | 0 | 0 | 0 |
| A | 2.4.3 | Focus Order | 0 | 0 | 0 |
| A | 2.4.4 | Link Purpose (In Context) | 0 | 0 | 0 |
| AA | 2.4.5 | Multiple Ways | 0 | 0 | 0 |
| AA | 2.4.6 | Headings and Labels | 0 | 0 | 0 |
| AA | 2.4.7 | Focus Visible | 0 | 0 | 0 |
| AAA | 2.4.8 | Location | 0 | 0 | 0 |
| AAA | 2.4.9 | Link Purpose (Link Only) | 1 | 0 | 0 |
| AAA | 2.4.10 | Section Headings | 0 | 0 | 0 |
| A | 2.5.1 | Pointer Gestures | 0 | 0 | 0 |
| A | 2.5.2 | Pointer Cancellation | 0 | 0 | 0 |
| A | 2.5.3 | Label in Name | 0 | 0 | 0 |
| A | 2.5.4 | Motion Actuation | 0 | 0 | 0 |

| | | | | | |
|-----|-------|---|---|---|---|
| AAA | 2.5.5 | Target Size | 0 | 0 | 0 |
| AAA | 2.5.6 | Concurrent Input Mechanisms | 0 | 0 | 0 |
| A | 3.1.1 | Language of Page | 0 | 0 | 0 |
| AA | 3.1.2 | Language of Parts | 0 | 0 | 0 |
| AAA | 3.1.3 | Unusual Words | 0 | 0 | 0 |
| AAA | 3.1.4 | Abbreviations | 0 | 0 | 0 |
| AAA | 3.1.5 | Reading Level | 0 | 0 | 0 |
| AAA | 3.1.6 | Pronunciation | 0 | 0 | 0 |
| A | 3.2.1 | On Focus | 0 | 0 | 0 |
| A | 3.2.2 | On Input | 0 | 0 | 0 |
| AA | 3.2.3 | Consistent Navigation | 0 | 0 | 0 |
| AA | 3.2.4 | Consistent Identification | 0 | 0 | 0 |
| AAA | 3.2.5 | Change on Request | 0 | 0 | 0 |
| A | 3.3.1 | Error Identification | 0 | 0 | 0 |
| A | 3.3.2 | Labels or Instructions | 0 | 0 | 0 |
| AA | 3.3.3 | Error Suggestion | 0 | 0 | 0 |
| AA | 3.3.4 | Error Prevention (Legal, Financial, Data) | 0 | 0 | 0 |
| AAA | 3.3.5 | Help | 0 | 0 | 0 |
| AAA | 3.3.6 | Error Prevention (All) | 0 | 0 | 0 |
| A | 4.1.1 | Parsing | 0 | 0 | 0 |
| A | 4.1.2 | Name, Role, Value | 0 | 0 | 0 |
| AA | 4.1.3 | Status Messages | 0 | 0 | 0 |